## exercise: dealing with ambiguity

Exercise:

```
<sentence> ::= \empty |
        <course> is <adjective>. |
        <sentence><sentence>
<course> ::= CSCA08 | CSCA48 | CSCB07 | CSCB09 | CSCC24
<adjective> ::= great | fun | awesome
where \empty stands for the empty string.
```

- Demonstrate that the CFG is ambiguous.
- Provide a grammar that generates exactly the same language as above and is not ambiguous.


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## exercise: dealing with ambiguity

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    <course> is <adjective>. <sentences>
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<adjective> ::= great | fun | awesome
<sentence> ::= \empty |
        <course> is <adjective>. <sentence>
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```


## dealing with ambiguity

1. Can't always remove an ambiguity from a grammar by restructuring productions.
2. An inherently ambiguous language does not possess an unambiguous grammar.

Question. Is there an algorithm that can examine an arbitrary context-free grammar and tell if it is ambiguous?

## an inherently ambiguous language

Suppose we want to generate the following language:

$$
\mathcal{L}=\left\{a^{i} b^{j} c^{k} \mid i, j, k \geq 1, i=j \text { or } j=k\right\}
$$

Grammar:

Two parse trees for $a^{i} b^{i} c^{i}$.

## limitations of CFGs

CFGs are not powerful enough to describe some languages. Examples:

- $\left\{a^{i} b^{i} c^{i} \mid i \geq 1\right\}$.
- $\left\{a^{m} b^{n} c^{m} d^{n} \mid m, n \geq 1\right\}$.

Question: Is there an algorithm that can examine two arbitrary CFGs and determine if they generate the same language?

## translation process summary

1. Lexical Analysis:

Converts source code into sequence of tokens.
We use regular grammars and finite state automata (recognizers).
2. Syntactic Analysis:

Structures tokens into initial parse tree.
We use CFGs and parsing algorithms.
3. Semantic Analysis:

Annotates parse tree with semantic actions.
4. Code Generation:

Produces final machine code.

## more on this...

Take Compilers \& Interpreters!

