Binary Counter Increment

Put a *k*-bit number in an array *C* of *k* bits. LSB at C[0]. Initially all 0's.

```
increment():

i := 0

while i < C.length and C[i] = 1:

C[i] := 0

i := i + 1

if i < C.length:

C[i] := 1
```

(For this example: modifying a bit takes $\Theta(1)$ time.)

Up to *k* bits could be already 1. Increment takes $\Theta(k)$ time worst case. What about a sequence of *m* increments?

Binary Increment: Aggregate Method

- C[0] is modified m times
- C[1] is modified $\lfloor m/2 \rfloor$ times
- ► C[2] is modified Lm/4 times
- C[i] is modified $\lfloor m/2^i \rfloor$ times

Total number of modifications:

$$\sum_{i=0}^{k-1} \left\lfloor \frac{m}{2^i} \right\rfloor < \sum_{i=0}^{\infty} \frac{m}{2^i} = 2 \cdot m$$

m increments take O(m) total time. Amortized time O(1).

Binary Increment: Accounting Method

Each increment receives \$2. Prove this invariant: \$1 savings is attached to each bit storing 1.

Initially: \$0 savings, no bit stores 1.

Increment: If each bit storing 1 has \$1 saved before:

- increment receives \$2
- change some bits from 1 to 0: spend their attached dollars (does not use the received \$2)
- may change a bit from 0 to 1: spend \$1, save \$1

Then each bit storing 1 has \$1 saved after.

Savings \geq how many bits store 1's \geq 0.

Amortized time O(2), i.e., O(1).

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Binary Increment: Potential Method

Choose Φ_i = number of bits storing 1's after *i* increments. Check: $\Phi_m \ge \Phi_0$ because $\Phi_0 = 0$. Therefore can use: amortized = actual + $\Phi_i - \Phi_{i-1}$.

At each increment:

- Say, *t* bits are changed from 1 to 0.
- In addition, may change 1 bit from 0 to 1.
- actual time $\leq t + 1$, we are changing *t* or t + 1 bits
- $\Phi_i \Phi_{i-1} \leq -t + 1$, we lost *t* 1's and may gain back a 1

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amortized time = (actual time) + \Phi_i - \Phi_{i-1}

\leq (t + 1) + (-t + 1)

= 2
```

Amortized time O(2), i.e., O(1).

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