

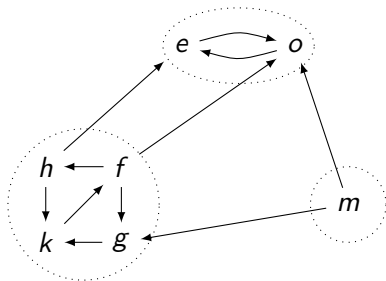
CSCB63 – Design and Analysis of Data Structures

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¹based on notes by Anna Bretscher and Albert Lai

strongly connected component (SCC)

Strongly connected component (SCC): maximal subset of vertices reachable from each other.



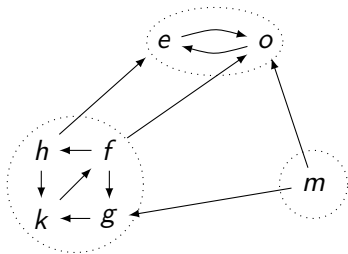
Three strongly connected components: $\{e, o\}$, $\{f, g, h, k\}$, $\{m\}$.

transposed graph

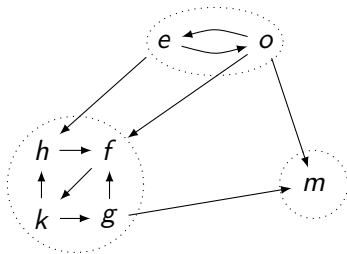
Transpose of G (G^T) means a graph with the same vertices as G and the edges are the reverse of G 's.

Why is it called "transpose"? matrix representation is transpose

G :



G^T :



G^T has the same strongly connected components as G 's.

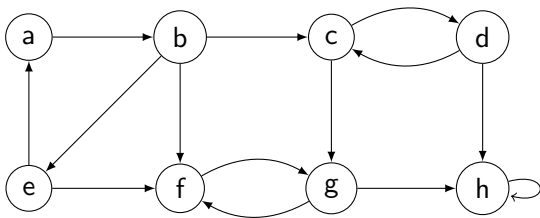
How much time to compute adjacency lists of G^T : $O(|V| + |E|)$

computing SCCs: idea

1. DFS on G
 - visit all vertices
 - store all finish times
 - accumulate vertices in reverse finish-time order
2. Compute adjacency lists of G^T
3. DFS on G^T
 - use the above order to pick start/restart vertices
4. Each tree found has the vertices of one strongly connected component.

Total time: $O(|V| + |E|)$

computing SCCs: example



computing SCCs: DFS(G)

0. mark all vertices white
1. time := 0
2. R := []
3. for each vertex v:
4. if v is white:
5. DFS-visit(v)

6. DFS-visit(u):
7. mark u gray
8. for each v in adjacency list of u:
9. if v is white:
10. DFS-visit(v)
11. mark u black
12. finish-time(u) := ++time
13. insert u at the front of R

computing SCCs: DFS(G^T)

0. mark all vertices white
1. for each vertex v in R 's order:
 2. if v is white:
 3. SCC := []
 4. DFS-visit2(v)
 5. output/record SCC
6. DFS-visit2(u):
 7. add u to SCC
 8. mark u gray
 9. for each v in u 's adjacency list in G^T :
 10. if v is white:
 11. DFS-visit2(v)
 12. mark u black

computing SCC: proof

Prove: each depth-first tree found in $\text{DFS}(G^T)$ is a SCC.

Let C and C' be distinct SCC's of G .

Define $\text{max_finish}(C) = \max\{\text{finish_time}(u) \mid u \in C\}$.

Proof steps:

- If some vertex $u \in C$ has an edge in G to some $v \in C'$, then $\text{max_finish}(C) > \text{max_finish}(C')$.
 - C discovered earlier: will go from C into C' (via (u, v) or otherwise), then finish C' , then back to finish C .
 - C' discovered earlier: C' finished without visiting C because no path from C' to C : Why no such path?
- In G^T , if some vertex $v \in C'$ has an edge to some $u \in C$, then $\text{max_finish}(C) > \text{max_finish}(C')$.

computing SCC: proof

Proof steps (continued):

- In G^T , if some vertex $v \in C'$ has an edge to some $u \in C$, then $\text{max_finish}(C) > \text{max_finish}(C')$.
- If $\text{max_finish}(C) > \text{max_finish}(C')$, then in G^T no edge from C to C' .
- DFS(G^T):
 - start vertex $s \in C$ with largest $\text{max_finish}(C)$ of all SCCs
 - visit all vertices reachable from s
 - G^T has no edge from C to another SCC C'
 - never visit another SCC C'
 - then select another start vertex $s_2 \in C_2$ with largest $\text{max_finish}(C)$ of all SCCs except for C
 - ...

Complete proof: textbook / exercise: by induction on the number of depth-first trees found.