

CSCB63 – Design and Analysis of Data Structures

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¹based on notes by Anna Bretscher and Albert Lai

priority queue

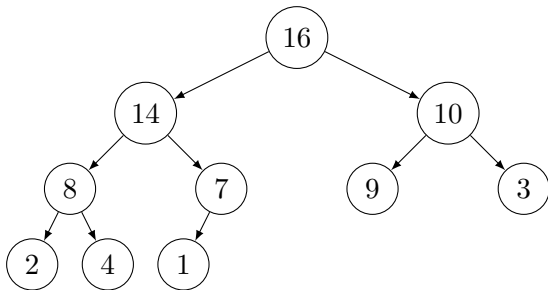
Collection of priority-job pairs; priorities must be comparable.

- `insert(p , j)`: insert job j with priority p
- `max()`: return job with max priority
- `extract-max()`: remove and return job with max priority

heap

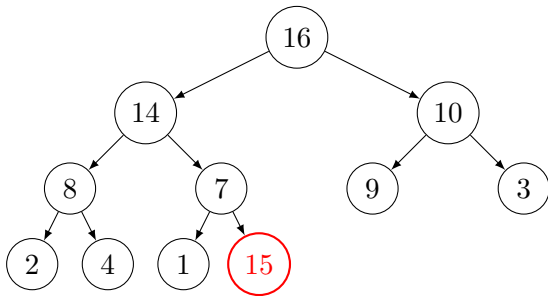
A heap is one way to store a priority queue. A heap is:

- a binary tree
- “nearly complete”: every level i has 2^i nodes, except the bottom level; the bottom nodes flush to the left
- at each node n : $priority(n) \geq priority(n.left)$ and $priority(n) \geq priority(n.right)$



heap insert: example

Insert job with priority 15.



✓ The tree is still “nearly-complete”. But:

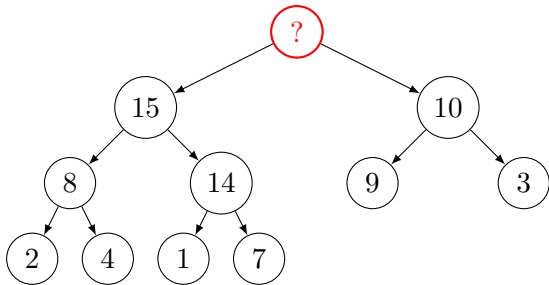
heap insert: algorithm

insert(p, j):

1. $v := \text{new node}(p, j)$
2. insert v at bottom level, leftmost free place
(keep the tree “nearly-complete”)
3. while v has parent p with $p.\text{priority} < v.\text{priority}$:
 - swap $v.\text{priority}$ and $p.\text{priority}$
 - swap $v.\text{job}$ and $p.\text{job}$
 - $v := \text{parent}(v)$

Worst case time:

heap extract-max: example



new root?

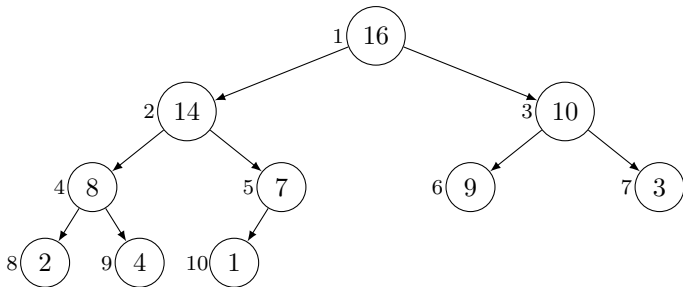
heap extract-max: algorithm

extract-max():

1. $\text{max_p}, \text{max_j} = \text{root.priority}, \text{root.job}$
2. move (priority, job) from last (bottom, rightmost) node into root
3. remove last node
4. $v := \text{root}$
5. while v has child c with $c.\text{priority} > v.\text{priority}$:
 - $c :=$ child of v with largest priority
 - swap $v.\text{priority}$ and $c.\text{priority}$
 - swap $v.\text{job}$ and $c.\text{job}$
 - $v := c$
6. return $\text{max_p}, \text{max_j}$

Worst case time:

heap in array/vector



	16	14	10	8	7	9	3	2	4	1	
0	1	2	3	4	5	6	7	8	9	10	11

heap in array/vector

	16	14	10	8	7	9	3	2	4	1	
0	1	2	3	4	5	6	7	8	9	10	11

Easy:

- where to insert/remove?
- saves space:

Where are children/parents?

- left child of node at index i :
- right child of node at index i :
- parent of index node at i :

Downside?

heap: height

Let n be the number of nodes, h be the height.

- largest n : bottom level is full
 -
- smallest n : only 1 node at bottom level
 - $h - 1$ levels are full
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