Questions

- Give some examples of random variables associated with tossing coins and rolling dice. In each case, what else do you need to complete the specification of a probability distribution?
 - tossing 2 coins, counting heads
 - rolling 2 dice, total spots
 - rolling 2 dice, number of 6's
 - tossing 10 coins, 2 points for H and 1 point for T

Point: each outcome gives number.

Por this probability distribution:

Value of X123Probability0.30.60.1

- (a) Find $P(X \ge 2)$.
- (b) Find the probability that X is either 1, 2 or 3. Does your answer make sense?

• Toss 3 fair coins, count # heads (X):

- (a) Write down all 8 possible outcomes, the number of heads contained in each, and the probability of each.
- (b) Find P(X = 2). What is this the probability of, in words?
- (c) Make a table of the probability distribution of X.

ННН З						
HHT 2						
HTH 2						
HTT 1						
THH 2						
THT 1						
TTH 1						
TTT 0 each prob 1/8						
P(X=2)=P(HHT or HTH or THH)=3/8						
Value	0	1	2	3		
Prob	{1/8}	{3/8}	{3/8}	{1/8}		

This random variable **discrete** (separated values 0, 1, 2, 3 (eg. 1.5 impossible)

A continuous random variable X has a density function that is the shape of a trapezoid, as shown below. The area of a trapezoid is its base times the average of the heights at the two ends.



- (a) Verify that this is indeed a density function.
- (b) Would you guess that P(X > 3) is more or less than 0.5? Explain.
- (c) The density function at x = 3 is
 0.5. Find P(X > 3). (Drawing a picture might be helpful.) Was your guess correct?

a: is area under density 1? Area = (4-2)(0.2+0.8)/2 = 1 ok b: values bigger than 3 more likely than values less than 3, so guess P(X>3) more than 0.5. c: P(X>3) area under density between 3 and 4: (4-3)(0.5+0.8)/2=0.65 (b was good)

5 For this distribution:

Value of X 1 2 3 Probability 0.3 0.6 0.1 find the mean of X. Does it make sense that the mean is less than 2?

Mean=value x prob added up =(1)(0.3)+(2)(0.6)+(3)(0.1)=1.8less than 2 because X=1 more likely than X=3

o The distribution of number of heads in 3 tosses of fair coin is:

 Value of X
 0
 1
 2
 3

 Probability
 1/8 3/8 3/8 1/8

(a) What is the mean number of heads?

(b) Is this answer surprising?

a: (0)(1/8)+(1)(3/8)+(2)(3/8)+3(1/8)=1.5b: not at all: expect 50% of 3 = 1.5 heads Previously, we investigated the Poisson distribution with mean 3 as a model for goalscoring in hockey games. If we take samples from this distribution, how close might the sample mean be to 3? Use StatCrunch as below:

- (a) Generate a population of 1000 Poisson values by using Data, Simulate, Poisson with 1000 rows and 1 column.
- (b) Take 100 samples of size 5 from this population, using Data, Sample from Columns. Check "Stacked with Sample ID".
- (c) Calculate the mean for each sample using Stat, Summary Stats, and group by Sample, saving the results in a data table.
- (d) Make a stemplot of the sample means. Are they usually close to 3.
- (e) Repeat (b), (c) and (d) for samples of size 100.
- (f) Is the mean of a bigger sample usually closer to 3? What does that say about the informativeness of larger samples compared with smaller ones?

See my StatCrunch report

http://www.statcrunch.com/5.0/viewreport.php?reportid=22403
for this one.

- This distribution has mean 1:
 - Value of X = 0 = 1 = 2
 - Probability 0.4 0.5 0.1

Find the variance and thus the standard deviation of X.

Error: should be

Value	0	1	5
Prob	0.4	0.5	0.1

Variance: $(0-1)^2(0.4)+(1-1)^2(0.5)+(5-1)^2(0.1)$ = 0.4 + 0 + 1.6 = 2 so SD = sqrt(2)=1.414 A random variable X has this distribution, with mean 0.9 and SD 0.54:
 Value 0 1 2

Prob. 0.2 0.7 0.1

The distribution of the random variable 3X is obtained by multiplying all the values by 3 and leaving the probabilities unchanged.

- (a) Write down the distribution of 3X.
- (b) Calculate the mean of 3X. How does it compare to the mean of X?
- (c) Calculate the SD of 3X. How does it compare to the SD of X?

a:

value	0	3	6
prob	0.2	0.7	0.1

b: mean (0)(0.2)+3(0.7)+6(0.1)=2.7 (3 x bigger) c: variance (0-2.7)^2(0.2)+(3-2.7)^2(0.7)+(6-2.7)^2(0.1)=2.610, sd=sqrt(2.610)=1.616 (also 3 x bigger) A random variable X has this distribution, with mean 0.9 and SD 0.54:
 Value 0 1 2

Prob. 0.2 0.7 0.1

The distribution of the random variable X + 4 is obtained by adding 4 to all the values and leaving the probabilities unchanged.

- (a) Write down the distribution of X + 4.
- (b) Calculate the mean of X + 4. How does it compare to the mean of X?
- (c) Calculate the SD of X + 4. How does it compare to the SD of X?

a:					
value	4	5	6		
prob	0.2	0.7	0.1		

b: mean (4)(0.2)+(5)(0.7)+(6)(0.1)=4.9

(4 bigger)

- c: variance: $(4-4.9)^2(0.2) + (5-4.9)^2(0.7)$
- $+(6-4.9)^{2}(0.1)=0.290;$
- sd=sqrt(0.290)=0.54 (same)

- ① X takes values 0 and 1 with P(X = 0) = 0.3, P(X = 1) = 0.7. Independently of X, Y takes values 0 and 1 with P(Y = 0) = 0.4, P(Y = 1) = 0.6. X has variance 0.21 and Y has variance 0.24. Let Z = X + Y.
 - (a) Verify that P(Z = 0) = 0.12, P(Z = 1) = 0.46, P(Z = 2) = 0.42.
 - (b) Z has mean 1.3. What is the variance of Z?
 - (c) How could you have worked out the variance of Z without working out the three probabilities for Z?
 - (d) What if you didn't know that X and Y were independent?

b: variance of Z: (0-1.3)²(0.12)+ (1-1.3)²(0.46)+(2-1.3)²(0.42)=0.45

ie. means add (and subtract) and **variances** add if random variables are independent

that is: mean of A+B is mean of A plus mean of B

mean of A-B is mean of A minus mean of B if A and B are independent:

variance of A+B is variance of A plus variance of B;

variance of A-B is variance of A *plus* variance of B (see summary of Chap 4)