

## Non-Deterministic Finite State Automata (NFA or NFSA)

**Q:** What does *deterministic* mean?

the path is fixed  $\rightarrow$  no choice.

**NFSA.** A *non-deterministic finite state automata* (NFSA) extends DFSA by *allowing* choice at each state.

Differences between DFSA and NFSA:

- **NFSA.** Given a state  $q_i$  and an input  $x$  there can be *more* than *one* possible *transition*, i.e.,

$$\delta^*(q, x) = \{\text{set of } q_i\}$$

- **NFSA.** Given state  $q_i$ , we can have an  $\epsilon$  *transition*.

$$\delta^*(q_i, \epsilon) = q_j$$

This means we can spontaneously *jump* from  $q_i$  to  $q_j$ .

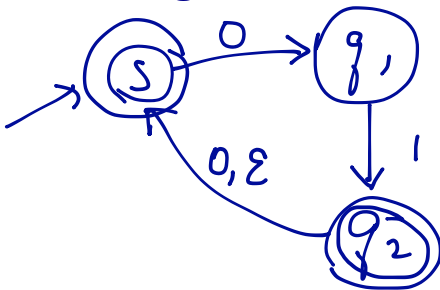
**Q:** How do we know if a *string* is *accepted* by an NFSA?

Check all possible paths and as long as one is accepted the string is accepted.

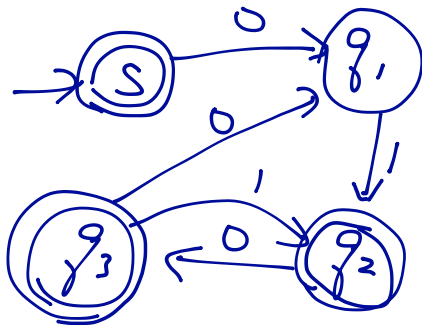
## Examples of NFSA

Consider the strings that are *represented* by the *regular expression*:  $(010 + 01)^*$

**NFSA:**



**DFSA:**



**Formally.** An *NFSA*, is a machine  $M = (Q, \Sigma, \delta, s, F)$  where

- each of  $Q, \Sigma, s, F$  are as for a *DFSA*.
- $\delta : Q \times (\Sigma \cup \{\epsilon\}) \rightarrow \mathcal{P}(Q)$  ( $\mathcal{P}(Q)$  is a *set* of states).
- $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$ .

## Limitations of DFSA and NFSA

**Q:** Can *every* set of strings be *recognized* by a *DFSA*? an *NFSA*?

No.

**Q:** How much more *powerful* is an *NFSA* over a *DFSA*?

Not at all.

### Detailed answers.

- Only strings representable by *regular expressions* can be *recognized* by an *NFSA* or *DFSA*.
- There exists an *algorithm* to *convert* between *deterministic* and *non-deterministic* machines.

**Theorem.** If *L* is a *regular* language then the following are all equivalent:

1. *L* is denoted by a *regular expression*
2. *L* is accepted by a *deterministic FSA*
3. *L* is accepted by a *non-deterministic FSA*

(See the course text for the proof.)

## Closure Properties of FSA-accepted Languages

Q: What do we mean by *closure*?

if we perform an operation on members of a set, the new elements belong to the set.

**Theorem** Every *regular* language  $L$  is *closed* under *complementation, union, intersection, concatenation* and the *Kleene star* operation.

Q: What does this mean?

if  $L, L'$  are regular then so are  $\bar{L}, L \cap L', L \cup L'$  and  $LL'$  and  $L^*$

**Proof of  $L \cup L'$ .**

- Let  $M$  be a *NFSA* that accepts  $L$ .
- Let  $M'$  be a *NFSA* that accepts  $L'$ .

Q: How can we *construct*  $M_{\cup}$  that will accept *either* language?

add a new start state with  $\epsilon$  transition to the start states of  $M, M'$ .

**Proof of  $L^*$ .**

Given  $M$  accepting  $L$ , how can we build a new *NFSA* to *accept*  $L^*$ ?

from each accepting state add an  $\epsilon$  transition to the start state and create a new start state to accept the  $\epsilon$  string.

## Regular Languages

**Q:** How can we prove that a *language*  $L$  is *regular*?

**Q:** How can we prove that a  $\mathcal{L}$  is *not* regular?

- Any *FSA* has a *finite* number of *states*, say  $n$ .
- Therefore if  $L$  is *infinite*, then  $L$  has strings with  $> n$  symbols.

- **Q:** What does this *imply* about at least one *state* of the *FSA*?  
*is visited more than once which creates a cycle.*

- Repeating this *cycle* an *arbitrary number* of times must yield another *string* in  $L$ .

- **Q:** What does this *mean*?

*On a string with  $> n$  symbols, there must be a portion that is just a cycle*

- **Q:** How does this help us? *being repeated.*

*if we can create a string that is accepted but not in the language we have a contradiction.*