

# CSCA08 FALL 2017

## WEEK 2 - ALGORITHMS

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## RECALL

- Algorithm:
  - list of instructions
  - followed step by step.
- Programming language = A set of instructions that the computer can understand
- Code = An algorithm written as a set of instructions in a programming language
- How to design an algorithm for a given problem?
  - **Break it down** until you can find a programming language instruction for that.

## EXAMPLE

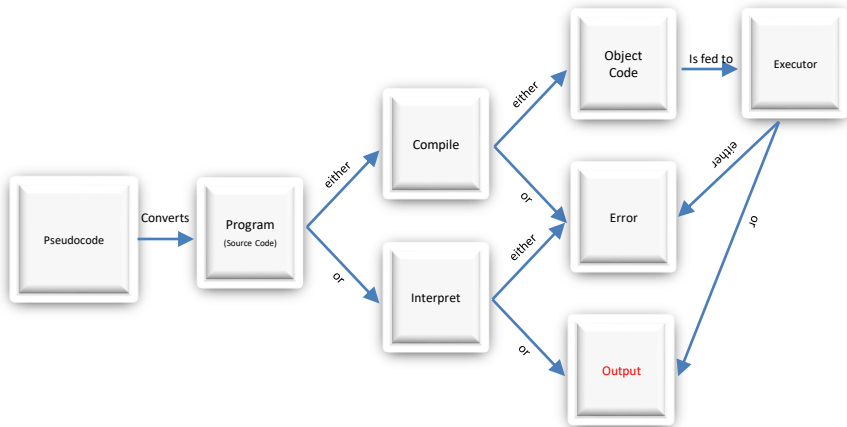
- How many calories does Dr. Harrington burn in a semester by lecturing you, if we know for every spoken word 0.008 calorie is burned?

## NEXT STEP: PSEUDOCODE

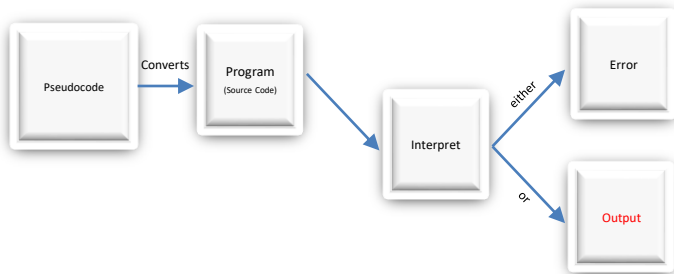
```
get number of weeks
get number of lectures
get number of words
calorie_per_second = 0.008
hour_to_second = 3600
calories = week * lecture * hour_to_second * word * calorie_per_second
print calories
```

Transfer the pseudocode to Wing!

## THAT'S NOT ALL!



## PYTHON



## Errors

- **Syntax:** refers to the structure of a program
  - **Runtime (AKA exception):** refers to the problems that appear when you run the program
  - **Semantic (AKA Logical):** refers to the meaning of the code
- 
- In case an **error** is issued, go back to your code, correct it and run it again.

- **To Wing**



## ANOTHER EXAMPLE

Find the roots of quadratic equation  $ax^2 + bx + c$

1. What information do we need to solve this problem? (**Input**)
2. How do we compute that? (**Process**)
3. (What would be/How to present) the result? (**Output**)